



Cristian Di Iorio

✉ Email: io@cristiandiiorio.it 🌐 Website: cristiandiiorio.it 🌐 Website: github.com/cristiandiiorio

Nationality: Italian

EDUCATION AND TRAINING

[17/09/2024 – Current]

Master's Degree in Computer Science

Sapienza Università di Roma

City: Rome | Country: Italy | | Level in EQF: EQF level 7

[27/09/2021 – 19/12/2024]

Bachelor's Degree in Computer Engineering

Sapienza Università di Roma

City: Rome | Country: Italy | | Level in EQF: EQF level 6

Counter Surveillance Technical Master International Certification

CSTMIC <https://www.cstmic.com/>

LANGUAGE SKILLS

Mother tongue(s): Italian

Other language(s):

English

LISTENING C1 READING C1 WRITING C1

SPOKEN PRODUCTION C1 SPOKEN INTERACTION C1

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

PROJECTS

Arduino Current Meter

Developed a C interrupt-driven program to interface with a Dockerized receiver, enabling real-time data acquisition from a Hall-effect current sensor connected to an Arduino board.

Keystroke Dynamics Recognition

Implemented user authentication through keystroke dynamics using Mahalanobis Distance, Gaussian Mixture Model, and the Gunetti-Picardi method. Developed and optimized models for pattern analysis and anomaly detection.

Google Drive clone

Designed and implemented a Google Drive clone using Ruby on Rails, featuring file storage, sharing capabilities, and user authentication using Google OAuth.

Risk online game

Developed an online multiplayer game inspired by Risk, utilizing React for the front-end and Python Flask for the back-end, with real-time gameplay and strategic features.